

Using Formulas in Modules

In this application we wish to demonstrate how to use formulas in BEAMER modules. The formula will be used in the TRANSFORM module

For the flow we will create a Fresnel zone plate pattern. For information on Fresnel zone plates see <u>http://zoneplate.lbl.gov/theory</u>

A zone plate is a diffractive optic that consists of several radially symmetric rings called zones. Zones alternate between opaque and transparent, and are spaced so that light transmitted by the transparent zones constructively interferes at the desired focus.



PROCESS FLOW

Shown below is the process Flow for example using formulas in modules.



IMPORT

Here the file is imported. The input file is a circle of diameter $1\mu m.$



LOOP

As we wish to vary the TRANSFORM values in the simulation, the LOOP module is selected, a variable %index% defined, and using *Generate Values* starting with *Start Value* 1, *End Value* 400 and *Steps of* 1, the required table is created as shown below.

Coop		Ø ×	
Variables			
vanuoica	Loop Mode		
Advanced	Generic Loop Over Layer Loop Over Cell		
Comment	Insert Delete Generate List		Generate Loop Values X
	V %index%		
	✓ 2		Start Value
	3		1
	<u>v</u> 4		
	5		End Value
	✓ 6		400
	7		Step
			15
	V 9 (10		
			,
	✓ 13		
	✓ 14		
	✓ ✓ 15		
	✓ 16		
	✓ 17		
	✓ 18		
	19		
	✓ 20		
	✓ 21		Cancel
	✓ 22		
	73	_	
	Can	ncel OK	

In the **Advanced Tab** activate the *Merge Loop Results* button, see below:

🔵 Loop		0	×
Variables	Layout behaviour at End Loop		
Advanced	Keep Only Last Result Merge Loop Results		
Comment			

TRANSFORM

Shown below is the TRANSFORM modules in which a formula is applies as the X- and Y- values.

Transformation				×	
		0	Configure Quick A	ccess	
General	Coordinate Origin				
Comment	Layout Origin Cer Apply Centering To Axis X and Y Only X Reflect X Y Rotation [deg] 0.000000 Scale X 1139*%index%*%index%/4)^0.5 Shift [um] X 0.000000	nter Y 139*%ir Y 0.00000	Bottom Left	<u>\0.5</u>	

For zone plates, the formula for the radius of the n^{th} ring is:

$$r_n = \sqrt{n\lambda f + \frac{n^2\lambda^2}{4}}$$

The formula in the TRANSFORM module is thus:

2*(%index%*0.0139*300+0.0139*0.0139*%index%*%index%/4)^0.5

and is entered as the X and Y Scale values outlined in red above.

Notes:

- The initial factor 2 is due to the P-XOR module which deletes every second ring
- 2 * index gives the number of rings in the zone plate structure. The number of rings defines the resolution of the zone plate
- 0.0139 is the wavelength in μm of the illuminating light in this case
- 300 is related to the focal length and is used to obtain the required diameter of the innermost ring and therefore all successive rings

P-XOR

The P-XOR (Pattern-XOR) is a special Boolean operation that removes even overlaps and keeps odd overlaps. In this case this means that the inner ring and all alternate rings are removed resulting in the required zone plate structure.

The target layer and datatype in the result can be specified by opening the parameter window by double clicking the module.

Pattern XOR		@ ×
		O Configure Quick Access
General		
Advanced	All Layers	Per Layer
Comment	Target Layer: 4(0)	
		Cancel

RESULTS

Shown below is the output structure obtained.



The beauty and elegance of this example is that with just four basic BEAMER modules: INPUT, LOOP, TRANSFORM and P-XOR and using an appropriate formula in this case in the TRANSFORM modules, complex optical structures can be very simply and quickly produced.

USING VARIABLES

In the above example we used the formula:

2*(%index%*0.0139*300+0.0139*0.0139*%index%*%index%/4)^0.5

as the X - and Y - scaling factor in the TRANSFORM module. We could replace the fixed value of 300 for the focal length with the variable %f% as shown in red below:

2*(%index%*0.0139*%f%+0.0139*0.0139*%index%*%index%/4)^0.5

Using the *Variables* button on the tool bar opens a menu where the value for the focal length can be entered. Rerunning the flow then gives the desired results.

BEAMER Start	Formula	×	Show Variables Dialog
\rightarrow	Quick Access/Variables	×	
	Name Value	e Nodes	
	96196	Transform	
	Import Variables Export Variables		

ADDITIONAL FUNCTIONS

Below is a list of additional functions that may be used in BEAMER modules:

- Basic mathematical operators : +, -, *, /, ^ (power function)
- Special functions: SINH,COSH,TANH,COTH,E,PI,LN,LOG,SIN, COS,TAN,COT,ASIN,ACOS,ATAN,ACOT,SQRT,INT

```
SINH(x) = (exp(x)-exp(-x))/2

COSH(x) = (exp(x)+exp(-x))/2

TANH(x) = SINH(x)/COSH(x)

COTH(x) = COSH(x)/SINH(x)
```

E: ~ 2.718 PI: π LN: the natural logarithm LOG: the common logarithm SIN : sine function COS : cosine function TAN(x)= SIN(x)/COS(x) COT: cotangent function COT(x)=1/TAN(x) ASIN: arcsine function ACOS: arccosine function ATAN: arctangent function ACOT: arccotangent function SQRT: square root function INT: floor function

Functions for specific modules:

- 1. Extract
 - Math formula is accepted for region definition.
 - ASIN, ACOS, ATAN, ACOT are not accepted due to the data type.
- 2. Filter
 - Math formula is accepted for "value" assignment.
 - ASIN, ACOS, ATAN, ACOT are not accepted due to the data type.
- 3. Transform
 - Math formula is accepted for "scale", "shift" and "rotation".
 - ASIN, ACOS, ATAN, ACOT are not accepted due to the data type.
- 4. Grid
 - Math formula is accepted for "database grid" and "layout smoothing tolerance".
 - ASIN, ACOS, ATAN, ACOT are not accepted due to the data type.
- 5. Fracture
 - Math formula is accepted for "resolution" setting.
- 6. Heal, Not, P-Xor, And, Minus, Xor
 - Math formula is accepted for "Soft frame" setting.

For the present, the module "if" has a special parser which can be found by the link:

http://www.partow.net/programming/exprtk/